









Intermediate product - Method cards

BRIDGES FOR SOCIAL INCLUSION

ERASMUS + , KEY ACTION 2, 2018-1-RO01-KA229-049220_1 2018 - 2021



PARTNERS:

- 1. Rază de Soare Kindergarten Romania project coordinator
- 2. Detska Gradina Detska Vselena Bulgaria
- 3. Private School Themistoklss S.A Greece
- 4. Szolnoki Mustármag RómaiKatolikus Óvoda Hungary
- 5. Yenimahalle ilkokulu Turkey
- 6. Prywatne Przedszkole Akademia Maluchów Poland

PROJECT OBJECTIVES:

- **O1.** Increasing the involvement of teachers, preschoolers, parents, other members of the community in activities promoting European values: citizenship, freedom, tolerance of non-discrimination, interculturality.
- O2. Increasing the Adaptation and Integration of Preschoolers to School and Social Life and Reducing School Abandonment.
- **O3.** Improving the quality of the educational process by developing a child-centered education, by adapting the curriculum to the current needs of the child, his family, and the local community.





METHOD CARD 1 - Romania

1	Name of the country and institution	Romania, Rază de Soare Kindergarten
2	Name of the method	Bear day - Artistic competence; Art in nature – nature in art.
3	Aim of the method	Developing the love for nature and its components and cultivating artistic sense.
4	Age of children to whom this method is appropriate	3 – 6 years old
5	Brief description of the method	On February 2 nd we celebrate bear day. That is why we started the project from the story <i>Brown bear, brown bear, what do you see?</i> written by Eric Carle. Then we saw live the bears from the Zărnești bears sanctuary https://www.webcamromania.ro/webcam-parcuri-de-agrement/webcam-sanctuarul-de-ursi-zarnesti/ . Children observe daily the bears, how they play together, how they walk, how they play in the lake etc. Based on what was observed at the sanctuary and based on what is found in the story, the children made different artworks. They colored bears, glued brown threads to make bear fur, glued rice and then painted it brown to make bear fur.
6	Ideas for educational activities	This method can be used in Science activities, to learn about nature and its elements, so that then the children can transpose in artistic terms everything they liked more and everything that impressed them in the project. The children also played fun games, such as the <i>Bear sleeping and dreaming</i> .



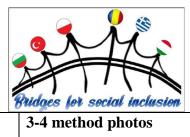
7	Other notes	The method can also be used in other types of activities, such as art activities.
	3-4 method photos	
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METHOD CARD 2 - Romania

1	Name of the country and institution	Romania, Rază de Soare Kindergarten
2	Name of the method	Emotion cube (Social-emotional competence; Social puzzle)
3	Age of children to whom this method is appropriate	3 – 6 years old
4	Brief description of the method	The method involves the use of 3 cubes. These will work like dices. The first cube contains the head of 6 dinosaurs. The second cube contains the body of the dinosaurs, and the third cube illustrates the legs of the dinosaurs. Each dinosaur will have a color and illustrate an emotion. A child throws the first cube. The resulting face will be an emotion suggested by the dinosaurs face. The child describes the emotion, will list situations in which people may feel this way and then invite 2 more children to complete the dinosaur body and legs. For the next 2 cubes (body and legs) it is not necessary to throw the cubes again. These will be identified by color (green dinosaur head - green body - green legs etc).
5	Ideas for educational activities	This method can be used at the end of the activities for the children to describe the emotion they experienced during the activity (whether they liked it or not). It can also be used in the activities of psychological counseling of children or in activities in which children learn about emotions.
6	Other notes	A fourth cube, the so-called conclusion cube, can be used. It will have on the 6 faces, the 6 complete dinosaurs. It can be used after the children have formed a dinosaur from the 3 cubes.
7	Other notes	The method can also be used in other types of activities, such as art activities.













METHOD CARD 1- Poland

1.	Name of the country and institution	Prywatne Przedszkole "Akademia Maluchów" w Opalenicy Polska	
2.	Name of the method	Viewing method	
3.	Aim of the method	Providing role models, introducing preschoolers to literary works, art, music and theater. Help in understanding them and in a proper way to experience them.	
4.	Age of children to whom	3-6 lat	
٦.	this method is appropriate		
5.	Brief description of the method	The method based on observation and demonstration appears during walks, trips or watching various types of illustrations. It also includes: personal example n-la / as a model of conduct /; providing art / literary works, musical works, graphic works and other works of fine arts, theater and music /.	
6.	Ideas for educational activities	 1.A movement game with music entitled: "Curtain up, down" 2. Listening to the poem readed by the teacher: "What is theater for?" By Joanna Kulmowa. 3. Expression of expression: theater and actor (global reading), division of a word into syllables, distinguishing sounds in the head and voice. 4.Trip to the cultural center. 	
7.	Other notes		
	3-4 method photos		
8.			





METHOD CARD 2- Poland

1.	Name of the country and institution	Prywatne Przedszkole "Akademia Maluchów" w Opalenicy Polska
2.	Name of the method	Active method
3.	Aim of the method	The goal of this method is to work by changing reality and yourself by testing your message with practice.
4.	Age of children to whom this method is appropriate	3-6 years
5.	Brief description of the method	Active method - based on the direct action of children, which includes: the method of independent experiences (creating conditions for play, facilitating contacts with the social environment, nature and art on their own initiative); activity management method (inspiring spontaneous activity through encouragement, suggestion, advice, or giving an idea); task method (inspiration to discover new phenomena, acquire and apply specific skills); method of exercise (repeating activities to develop them, consolidating messages or attitudes, and training muscles).
6.	Ideas for educational activities	 Presentation of the components of kinetic sand: corn flour, cooking oil, food coloring. Mixing ingredients, obtaining kinetic sand. Playing with sand: drawing letter-like shapes with a stick - training of gripping the hand, development of fine motor skills. Sensory sea and sand.
7.	Other notes	
8.	3-4 method photos	









METHOD CARD 1- Greece

	Nome of the country 1	
3.54	Name of the country and institution	Greece Educational Organization
M1.		"THEMISTOKLIS"
	Name of the method	
2	Name of the method	SUBJECT: Important events in people's lives
2.		(religious beliefs)
	Aim of the method	OBJECTIVES:
		• To utilize knowledge and skills acquired.
Ì		• Gain confidence by finding out what they
		can achieve.
		• Trust their friends.
3.		Respect the different ideas and compose
		them so that no one feels that they do not
		deserve their own.
		Understand the different abilities of
		children.
4.	Age of children to whom this method is	Method is suitable for children 4-6 years.
	appropriate	
	Brief description of the method	• We wrote what we need to prepare for the
		baptism.
		• We made the invitation.
		We prepared the chocolates, the
5.		testimonials, the cross, the box with the baby
		clothes, the candle and the swimming pool,
		• We shared roles.
		After the baptism followed a feast and
		dance.



6.	Ideas for educational activities	Other educational activities we suggest are engaging in baptism in other countries and religions.
7.	Other notes	Apart from the baptism, we also dealt with the Greek wedding
8.	3-4 method photos	





METHOD CARD 2- Greece

1	Name of the country and institution	Greece Educational Organization "THEMISTOKLIS"
2	Name of the method	SUBJECT: World Theatre Day – Greek Independence Day Presentation
3	Aim of the method	OBJECTIVES: • Development of expressive ability • Development of communication between them • Demarcation of time and space • Development of team spirit • Physical expression • Mental and spiritual exercise of the child
4	Age of children to whom this method is appropriate	Method is suitable for children 4-6 years.
5	Brief description of the method	 We discussed the topic of presentaion with the children We distributed the roles. We chose the material we need for the show such as clothes, accessories, various items and small furniture.



	Ideas for educational activities	Role-playing games
6	rucas for educational activities	 Role-playing games Theatrical game Pantomime Creating a mask-doll
7	Other notes	 We looked at pictures from ancient theaters in Greece. We looked at pictures from performances in both ancient as well as modern theatres. We prepared invitations for the presentation to be sent to other
8	3-4 method photos	schools.
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METHOD CARD 1- Turkey

1	Name of the country and institution	Turkey, Yenimahalle Primary School
2	Name of the method	Origami, Activity with families
3	Aim of the method	Develop children's aesthetic sense, perception power, learn to cooperate, thinking and creativity.
4	Age of children to whom this method is appropriate	Method is suitable for children 4-6 years.
5	Brief description of the method	Origami is the art of paper folding. It is a game for children. Each child sat at a table with his/her mother. In front of them were colored blank papers and papers with origami samples on them. Each of them tried to make the desired origami sample from the color of the paper. He produced a diffrent origami using his/her imagination.
6	Ideas for educational activities	This method can be used in activities with children and parents. They can also acquire the ability to produce alone or by looking to improve their visual spatial and kinesthetic intelligence.
7	Other notes	This method can also be increased with various figures. Every object from every category can be imagined and turned into art from paper.











METHOD CARD 2 - Turkey

1	Name of the country and institution	Turkey, Yenimahalle Primary School	
2	Name of the method	Guess what, Activity with families	
2	Aim of the method	Thinking, Predictive power, Language development	
3			
4	Age of children to whom this method is appropriate	Method is suitable for children 4-6 years.	
5	Brief description of the method	Cards with some objects are prepared. A player is chosen. The player chooses one of these cards and tries to describe the object on that card without saying its name. If anyone knows, it is time for that person. The game can be played with family or friends.	
6	Ideas for educational activities	This method can be played with family or friends. It strengthens the predictive power of children and enables them to tell diffrent aspects of objects without saying their names.	
7	Other notes	This method can be used to teach objects by categorizing them.	













METHOD CARD 1 - Hungary

1.	Name of the country and institution	Hungary, Szolnok Mustard Seed Roman Catholic Kindergarten	
2.	Name of the method	Love dice	
3.	Aim of the method	Practicing expressions of love, developing common values, strengthening the atmosphere of love.	
4.	Age of children to whom this method is appropriate	4-6 ages	
5.	Brief description of the method	On the first day of the week, and the end of the chatting circle, the kids sit in a circle and they throw with the love dice. The sides of the cube have the following captions: Consoled someone, I am friendly with everyone, I give my toy, I talk nicely, If someone hurt me I don't give it back, I help without word. During the week, they threw virtue together trying to realize the children with which the educator confirm, praise. At the end of the week, the children are chatting around and they are talking about their experiences under the guidance of the teacher. Who and How was able to accomplish the weekly action.	
6.	Ideas for educational activities	Attention to each other in the group work, self-knowledge, companionship.	
7.	Other notes	Manifestations of love are incorporated at the age of 6 a children's behavior and they think it simple.	
8.	3-4 method photos		





METHOD CARD 2- Hungary

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1.	Name of the country and	Hungary, Szolnok Mustard Seed Roman Catholic
2	institution	Kindergarten
2.	Name of the method	Snowball
	Aim of the method	Getting to know each other, relationship building,
3.		development of acceptance in a playful form, Establishing
		and expanding positively emotionally charged relationships.
4.	Age of children to whom	3-6 ages
	this method is appropriate	
	Brief description of the	Half of the group red and the other half of the group use blue
	method	paper and draw their sign on the paper. The kindergarten
		teacher draws the sign at the smaller children and help
5.		them. The papers are crumpled and form snawballs. We
J.		seperate the classroom with a ribbon and the snow battle can
		start. They have to throw over the snawball to the other
		team's. At the end of the play there will be snowballs of
		opposite colors in your own half.
6	Ideas for educational	Exercises, Skill game outdoors and indoors.
6.	activities	
7.	Other notes	The children get in touch with those children with Whom
/.		they otherwise do not play.
8.	3-4 method photos	





METHOD CARD 1- Bulgary

	NT C. 41	DC "D-t-1 V1" D-1 Vt
1.	Name of the country and institution	DG "Detska Vselena" - Bulgaria - Vratsa
2.	Name of the method	Psycho-correctional tale
3.	Aim of the method	Method for influencing the child.
4.	Age of children to whom this method is appropriate	4 - 5 year old children
5.	Brief description of the method	The method of psycho-correctional storytelling replaces ineffective style of behavior with more productive one. The child understands and empathizes with the hero's excitement and relates them to his personal experience. Opportunity to establish the child's personality in a specific educational environment.
6.	Ideas for educational activities	- Fine and constructive - technical activity - Making flowers by the children for the grandmother of Little Red Riding Hood, as an excuse for the bad deed Performance of dance "I see you, I look at you"
7.	Other notes	When organizing the psycho-correctional story, the following algorithm is followed: □ Introduction to the topic with "A New Tale of Little Red Riding Hood". □ Display of action of the finished model. □ Independent activity of the children: - shading - of spring flowers - 4 year old children - cutting, creasing, gluing elements - 5 year old children Evaluation of the finished product.
8.	3-4 method photos	











METHOD CARD 2 – Bulgary

	Name of the country and	Bulgaria, Detska gradina Detsua Vselena - Vratsa
1.	institution	201801111, 2000111 91001111 2000111 1 1 1 1 1 1 1 1 1 1 1 1
2.	Name of the method	Interactive methods - interactive games
	Aim of the method	Creating a positive educational environment - a factor for
3.		full inclusion.
	A C . 1. 11 1	
4	Age of children to whom	From 4 to 7 years of age
4.	this method is appropriate	
	method Drief description of the	The following election is followed when exemizing the
	Brief description of the method	The following algorithm is followed when organizing the
	method	interactive game:
		1. Purpose of the game.
		2. Introducing children to the purpose of the game, rules and instructions.
		3. Interaction of the children for realization of the
5.		educational tasks set in the game.
		4. Summary of the game. After the end of the
		interactive game, an analysis of the results is
		performed, which includes the best moments,
		inaccuracies in the game, the result of the acquired
		knowledge, evaluation of individual participants and
		others.
	Ideas for educational	Computer game: "Find the flag"
	activities	Cognitive task: Clarification and summarization of
		children's ideas about the countries in Europe.
		Game task: Try to remember where the flags are so you can
		combine them in pairs!
		Game rules:
6.		1. The game starts after the "start" signal.
0.		2. Right-click on the blue rectangle to find the state
		flags hidden behind them.
		3. For each pair found 1 point is obtained.
		4. In case of incorrectly inverted rectangles, the game is
		continued by another child.
		5. The winner of the game is the child who received the
		most points. Assessment of the game.
7.	Other notes	Interactive games can have different leading activities and
, .		educational tasks.







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"This project has been funded with support from the European Commission. This publication [communication] reflects the views only of the author, and the Commission cannot be held responsible for any use which may be made of the information contained therein."

"Funded by the Erasmus+ Programme of the European Union"

